## Inglorious Geeks - Episode 1

- 1) Greetings We're noobs at this. Hah.
  - a. Talk about members
  - b. What we're about
  - c. Where we want to go
- 2) Jason's Corner
  - a. Blizzard's blue posts
    - i. New legion beta changes
      - 1. Performance changes in Legion
        - a. Better distance
        - b. New graphics options (LOD Level of Detail)
        - c. Polygon counts
        - d. New 1 to 10. We're currently at 3
      - 2. Transmogrification Collection
        - a. Diablo like
        - b. Data mining what you had
      - 3. Respec cost removed
    - ii. New current changes
      - 1. New Transmog items
        - a. Alliance Lion's Fang & Lion's Heart
        - b. Horde Blood Guard's Cleaver & Staff of Gul'dan
    - iii. Overwatch
      - 1. Having fun but like League of Legends requires a learning curve to address specific countering of other players abilities based on my limited game play and from various reviews of the game.
      - 2. Love the position helper letting people know what roles need filled.
      - 3. Overall I feel there isn't much outside of Quick Play, where you randomly get the maps and modes you might like, and Weekly Brawl which changes up the rules a little bit. It is in its early infancy, maybe rushed but I still enjoy the quick game play.
      - 4. Thousands of cheaters have been banned. In china, those banned have been called out by name.
  - b. 3D printing
    - i. In search of practical purposes
      - Ant trap
      - 2. Toothpaste squeezer
    - ii. Wow 3D import
      - 1. Wow model viewer export to an .obj file
      - 2. Open .obj file in windows 10 3D Builder which can export to a .stl file.
      - 3. I'd recommend increasing the size of the model at least 1.5x to 2x the size so smaller parts are present.