

## Inglorious Geeks - Episode 21

Var i = 0;

i++) Greetings

i++) April's Famous Birthdays

- 11/13 - Gerard Butler
- 11/13 - Jimmy Kimmel
- 11/14 - Joseph McCarthy
- 11/14 - Sandahl Bergman
- 11/15 - Chad Kroeger
- 11/15 - Shawn Murray
- 11/16 - Burgess Meredith
- 11/16 - Kimberly Brown
- 11/17 - Danny Devito
- 11/17 - Rachel McAdams
- 11/18 - Kirk Hammett
- 11/18 - Steven Moffat
- 11/18 - Susan Sullivan
- 11/19 - Jack Dorsey
- 11/19 - James Garfield

i++) Chris Talks Reviews Doctor Strange

i++) World of Warcraft with Jason

- Post-BlizzCon Q&A with Ion Hazzikostas
  - Patch 7.1.5 is coming to PTR hopefully next week which means it's getting closer to release!
  - Trial of Valor gear will be increased by 5 item levels this Tuesday.
  - All legendary items will have their item level increased by 15 so they'll be 910!
  - For patch 7.3 will take us to Argus with it's new outdoor zone, quests, raid.
  - Nighthold raid will be released mid to late January, my b-day present.
  - Patch 7.2 & Tomb of Sargeras will be later than that.
  - Happy with Karazhan and it's nostalgia and cool stuff. It had 300k premade groups in group finder globally last week. 90 seconds running back to corpse is okay in their minds.
  - The team is happy with Trial of Valor overall. See it as bosses 8, 9 & 10 of this tier and mostly for those who are done with the Emerald Nightmare.
  - Secondary stats beating primary stats a primary is a problem, such as with the Fire Mage. Ring & neck stat problem where they have secondary stats makes them meaningful. Probably reducing the power of secondary stats to fix it.
  - 15 item level upgrade should always be worth equipping. Less than that item level should still win but not always.
  - 7.1.5 will have class changes but not a "reworking" level of change which are usually in new expansions rather than patches.
  - Artifact appearances won't be removed at end of expansion. Artifact cat and bear form appearances will be figured out for after Legion.

- Ghoul model update in patch 7.2. Water Elemental is also on a list for future as well.
- Fixes for Legendary items to last choices that don't feel right will be fixed in 7.1.5.
- A few nerfs to legendaries are also coming such as Fire Mage wrists and Unholy Death Knight wrists.
- New legendary items will be also added to the pool.
- Nighthold will introduce upgrades to existing legendary item.
- Hidden puzzles and mysteries are fun.
- Kosumuch was the most successful in how it was discovered.
- Hidden artifact experiences were a mixed bag. Some fun some frustrating.
- Would like to minimize frustration to lessen the extent that people would need to use macros or datamine to find things. Team will do more fun stuff but don't want to overdo it.
- Bad luck protection for hidden artifact appearances coming in future patch.
- Item level for normal dungeons will probably be bumped to 825 with Heroic & Mythic dungeons returning in future patch.
- More Auction house updates coming so we won't need Auctioneer.
- Looking at commodity based treatment to buy parts of stacks of items sold.
- Underpowered specs are being reviewed including Elemental Shamans & Brewmaster Monks

i++) April's Top 5 Dishes to Eat at Thanksgiving

- #5 Green bean casserole
- #4 Cranberry sauce
- #3 Mashed potatoes w/ turkey gravy
- #2 Pecan Pie
- #1 Turkey w/ turkey gravy

i++) Movies & TV Shows Coming to DVD By Christmas

i++) Jason's Tech Corner

i++) Group Discussion on Geeky Christmas Ideas

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